



التاريخ: 2021/07/02

1. الخطة الدراسية

للحصول على درجه البكالوريوس في الحاسوب

اسم الدرجة العلمية (بالعربية البكالوريوس في الحاسوب)

اسم الدرجة العلمية (بالإنجليزية: B. SC. in Computer Science)

1.1. مكونات الخطة:

. تتكون الخطة الدراسية لدرجة البكالوريوس في الحاسوب من (142) وحدة دراسية معتمدة وموزعة على النحو التالى:

عدد الوحدات الدراسية	نوع المقرر	ر.م
11	متطلبات جامعية	1
24	متطلبات الكلية	2
86	متطلبات القسم التخصصية الإجبارية	3
15	متطلبات القسم التخصصية الاختيارية	4
136	إجمالي الوحدات	

1.2. نظام الترقيم:

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الفسم	וו בבון ווי בו
F	J-J-, J-, F-J-
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قسم الحاسوب	CS
متطلبات الكلية	GS
متطلبات جامعة	UR

1.3. متطلبات القسم من الجامعة

	بوعية	عات الأس	عدد السا	عدد		
الأسبقية	تمارين	معمل	محاضرة	الوحدات	اسم المقرر	رمز
						البرنامج
	-	3	2	3	مقدمة في علم	UR104
					الحاسوب	
-	-	-	3	3	لغة انجليزية	UR102
-	-	-	3	3	لغة عربية	UR103
-	-	-	2	2	تاريخ حضارة	UR105
	3 10			11	<u> </u>	المج

1.4. المواد الداعمة (متطلبات الكلية)

عدد الساعات الأسبوعية	J.1C	
حدد المعافات الأسبوطية		





الأسبقية	تمارین	معمل	محاضرة	الوحدات	اسم المقرر	رمز البرنامج
-	1	1	4	3	رياضة عامة ₋₁ General Mathematics -1	GS120
UR102			2	2	انجليزي علمي .Sc English	GS140
-		-	4	3	احصاء عام واحتمالات General Statistics and probability	AS105
-		2	2	3	فيزياء عامة _{–1} General Physics-1	GS130
GS120		0	4	3	رياضة عامة -2 General Mathematics -2	GS121
GS130		2	2	3	فيزياء عامة ₋₂ General Physics-2	GS131
GS120		0	4	3	الجبر الخطي Linear Algebra	MA203
GS121		0	3	2	التفاضل والتكامل Differential and Integration	MA213
MA213		0	3	2	معادلات تفاضلية Differential Equations	MA214
		04	28	24	مـــوع	المج

1.5. المواد التخصصية (الإجبارية):

3





	عدد الساعات الأسبوعية		عـدد		_ 1 . 1(.	ت	
الأسبقية	تمارين	معمل	محاضرة	الوحدات	اسم المقرر	رمز البرنامج	J
-		2	2	3	أساسيات البرمجة ـ Fundamental of 1 programming-1	CS102	1
AS105			2	3	طرق إحصانية . Methods	CS106	2
GS107			2	2	انجليزي تقني Tech.English	CS206	3
CS101		2	2	3	مقدمة في الحاسوب -2 Introduction to computer -2	CS103	4
CS102		2	2	3	أساسيات البرمجة -2 Fundamentals of programming-2	CS104	5
-			2	2	رياضة متقطعة Discrete Math.	CS107	6
CS103		2	2	3	التصميم المنطقي Logic Design	CS201	7
CS104		2	2	3	1-هیاکل بیانات Data Structuter-1	CS202	8
CS102		-	2	2	تحلیل نظم System Analysis	CS203	9
CS104		2	2	3	النظرية الاحتسابية Automata theory	CS204	10
CS102		2	2	3	البرمجة المرئية Visual Programming	CS205	11
CS201		2	2	3	معمارية حاسوب Computer Architecture	CS207	12
CS202		2	2	3	ھياكل بيانات۔2 Data Structuter-2	CS208	13
CS1104		2	2	3	رسوميات Computer Graphics	CS209	14
CS204		2	2	3	تصمیم مترجمات Compiler Design	CS210	15
CS202		2	2	3	قواعد بيانات_1 Data Base-1	CS211	16
CS207		2	2	3	لغة التجميع Assembly Language	CS301	17
CS208		2	2	3	برمجة الكاننات Object Oriented Programming	CS302	18





MA214	2	2	3	الطرق العددية Numerical Methods برمجة الأنترنيت	CS306	22
5CS30 CS208	2	2	3	Internet Programming الذكاء الأصطناعي	CS307 CS308	23
CS302	-	3	3	Artificial Intelligence هندسة برمجيات Software Engineering	CS309	25
CS106 MA203	-	3	3	بحوث عملیات Operational research	CS310	26
CS203	-	2	2	طرق البحث الع <i>لمي</i> Scientific research method	CS311	27
CS303	2	2	3	أمنية المعلومات Data Security	CS401	28
CS209	2	2	3	معالجات صورية Image processing	CS402	29
10CS2 CS205	2	2	3	المحاكاة Simulation	CS404	30
بعد اجتياز 102روحدة دراسية		2	2	مشروع تخرج -1 Project -1	CS403	31
3CS40		2	2	مشروع تخرج -2 - 2Project	CS405	32
	46	62	86	جمــــوع	الم	

1.6. متطلبات القسم الاختيارية:

يكون الطالب ملزم باختيار (15) وحدات دراسية خلال فترة دراسته.





	عدد الساعات الأسبوعية		عدد الوحدات			
الأسبقية	تمارين	معمل	محاضرة		اسم المقرر	رمز البرنامج
CS302		2	2	3	تطویر البرمجیات باستخدام جافا Application Development By using Java	CS417
CS208		2	2	3	تحلیل وتصمیم خوارزمیات Algorithm Analysis and Design	CS312
CS308		2	2	3	ذکاء اصطناع <i>ي</i> متقدم Advance Artificial Intelligence	CS408
CS303		2	2	3	تنقيب البيانات Data Mining	CS409
CS307		2	2	3	برمجة أنترنت متقدم Advance Internet Programming	CS313
CS302		2	2	3	Mobils Applic.تطبیقات موبایل	CS418
10 10				15	مجمــــوع	3)

2. مفردات المقررات الدراسية





1.7 متطلبات الجامعة

UR104

Introduction to Computer1

🔲 مقدمة حاسو ب 1

- history (component of com.----stage development-generations-usage of Computer comp.----advantages). Memory(data storage- storage capacity—memory types(RAM— ROM-CACHE. Inputs and outputs devices-gates.
- Number system 1
- Number systems2 with exercise
- Structure of computer -machine language –assembly-ALU
- Algorithms (Introduction to algorithm -how to represent-discovering-iterative recursion)
- Programming languages
- Programing language 2(compiler -editor –translate -linker)
- Networks (introduction of network types –components-LAN-WAN-advantages-
- Internet –protocols –security

UR102

English Language1

اللغة الانجليزية I



Use of English in communication and grammar:

Parts of speech, punctuation, simple sentences, (positive, negative, interrogative), tenses, study of nouns, adjectives, adverbs, three forms of verbs (present tense, past tense, past participle) commonly used in everyday life, simple Active and Passive Voice, study of adjectival clauses, and use of auxiliary verbs, preposition and its proper use study adjectival clauses, omission of relative pronouns.

Objectives: To introduce and familiarize the students with general English through oral and visual practice and comprehension, to increase and consolidate English Grammar and vocabulary, to enable the students to communicate in written and spoken English, to develop with ability with concepts used in general discussion and writing in English.

Reading Comprehension: Reading, studying the passage and paragraph structure besides answering the questions on the topics.

Course Content:

Spoken English, Getting to know each other, Describing yourself and others, Giving your opinion, Agreeing and disagreeing, Explaining, Making Suggestions, Questioning and dealing with questions, Talking about various topics, Describe and identify, Listen for the difference, Put the story in order, Jumbled texts, Stories in ten words, Passing on a story

UR103

Arabic Language

🕮 اللغة العربية







أولاً: النحو: أنوع الكلمة -أقسام الاسم -الإعراب والبناء -المبتدأ والخير -الأفعال الخمسة -الفعل المضارع المعتل الأخر -العدد.

ثانيا: الصرف: الميزان الصرفي -المشتقات.

ثالثا: الأدب: مختارات من الشعر-مختارات من النثر الأدبي-أساليب الكتابة-أهل الجنة كما وصفهم الله عز وجل

رابعاً: المعجمات.

خامسا: المستوى الكتابي.

محتـوى المقـرر: -

تقسيم الكلمة والعلامات والإعراب والبناء، المبتدأ والخبر والنواسخ وإعراب الفعل المضارع، التاء المربوطة والمفتوحة والألف اللينة، همزة الوصل والقطع وعلامات الترقيم والمعاجم، أساليب الكتابة وبعض النصوص الأدبية الشعرية والنثرية.

الایخ حضارة

UR105

تعريف مفهوم الحضارة -الفرق بين الحضارة والثقافة - الفرق بين الحضارة الاسلامية والغربية - العوامل التي تساعد على قيام الحضارة - الاسلام - نتائج التعليم في الاسلام - نتائج التعليم في الاسلام - حركة الترجمة في الاسلام - اهم العلوم التجريبية عند العرب المسلمين.





1.8 متطلبات الكلية

جليزي علمي Scientific English

COMPREHENSION:

Selections from magazines such as:

- P.C. magazine
- Byte magazine
- Data communication
- Word of Computer

COMPOSITION:

- Composition with creative angle:
- Writing the long composition
- Writing on specific topics
- Writing on general topics
- Organizing materials into paragraphs

SUMMARIZNG THE TOPICS TAKEN ABOVE:

- Definition of process
- Process states
- Process transitions
- The context of a process

GS120 General Mathematics -1 1- الماضة عامة -1 🗓 بياضة عامة -1

Cartesian coordinates, distance between two points, division of line segment, slope, angle between two lines, parallel and perpendicular lines, equation of line, distance from point to line, standard equation of circle, parabola, ellipse and hyperbola. Sets and subsets, basic set operations (union, intersection, difference) real line, order, intervals, inequalities and absolute values. Cartesian product of two sets, relations and function: domain and range of functions, graph of functions, composition of function, one-to-one and onto functions, inverse functions, limits, one-sides limits and continuity, derivative, differentiation of trigonometric, inverse of trigonometric, exponential and logarithmic functions application of derivative: tangent and normal, differentials, related rates, maxim and minima, curve tracing.





The course has two general objectives:

1- Introduction to mechanics, and heat:

This course provides an introduction to the basics of two subjects of physics: Mechanics, and heat. These subjects are important for a computer science student because their principles are widely used in computer designing, manufacturing, maintenance, servicing, and utilizing. Majority of computer peripherals make use of many of these subjects.

Specifically, Mechanics serves to understand the structure, stability and operation of the computer and all of its devices, and peripherals. Heat guides the student to know where, in the computer and peripherals, heat is useful and where it is harmful.

2- Introduction to experimentation:

Physics is an experimental science, and even the most ingenious and plausible physical theories cannot be accepted without experimental verification. Properly carried out experiments in conjunction with careful data analysis and interpretation are the basis for our knowledge and understanding of the physical world.

This course is designed to develop good laboratory practices which, as a rule, are indispensable in any meaningful experimental investigation.

GS130 General Physics-2 2- فيزياء عامة 🚨

The course has two general objectives:

Introduction to heat, optics, and electricity:

This course provides an introduction to the basics of three subjects of physics: Heat, optics, and electricity. These subjects are very important for a computer science student because their principles are widely used in computer designing, manufacturing, maintenance, servicing, and utilizing. Majority of computer peripherals make use of almost all these subjects. Specifically, electricity helps the student to understand most of the operation of a computer. Heat guides the student to know where, in the computer and peripherals, heat is useful and where it is harmful. Optics serves to understand the structure and operation of compact disks, DVD players, very fast internet data transmission, optical storage media, optical mice, scanners ...etc.

2-Introduction to experimentation:

Physics is an experimental science, and even the most ingenious and plausible physical theories cannot accepted without experimental verification. Properly carried out experiments in conjunction with careful data analysis and interpretation are the basis for our knowledge and understanding of the physical world. This course is designed to develop good laboratory practices which, as a rule, are indispensable in any meaningful experimental investigation.





GS121 General Mathematics -2 2 علمة علمة علمة الم

Hyperbolic functions, Rolls and mean value theorems with applications, generalized (Cauchy) mean value theorem, L' Hopital 's rule and indeterminate form, extended mean value theorem and Taylor's expansion formula, approximation and errors. Standard Taylor series of expx, sinx, cosx, 1/(1-x), mean value theorem and Newton's method for approximating solutions of equations, indefinite integrals, definite integrals and fundamental theorem of calculus, mean value theorem for integral, differentiation under integral sign. Various technique of integration, improper integrals, numerical integration of indefinite integrals, application of defines integrals: arc length, area, volume, area of surfaces of revolution.

Sampling Random, non-random sampling. Simple random sample, stratified and cluster sampling. Multistage sampling. Probability distributions used in statistics (hypergeometric, binomial, Poisson-, uniform, exponential, normal, etc.). Most important parameters of distributions. Statistical sequences, cumulated frequency distribution and sequence of totals. Statistical tables and their classifications. Distributions with one or more modes., empirical distribution function, frequency total. Correlation. Testing of hypotheses. Parametric tests (u-, t-, F-, and chi-square tests). Non-parametric tests (chi-square tests for goodness-of-fit, independence and homogeneity, binomial tests). Algebra of events

MA203 Linear Algebra الجبر الخطي

Matrix algebra: elementary row operations, rows-reduced Echelon form, rank of matrix, inverse matrix. Determinant: properties and computations. Classical ad joint and inverse matrix . system of linear equations, homogenous and non-homogeneous case, Crammer's rule. Vector space, linear independence, basis and dimension, linear transformations and matrices. Change of basis for vectors and linear transformations: similar matrices, eigenvalues and eigenvectors, Cayley-liamilton theorem. Diagonalization of matrix, inner product spaces, orthogonal bases, Gram-Schmidt theorem. Bilinear forms, quadratics forms, Hermitian forms and normal forms.





Differential and Integration يفاضــــــل وتكامــــــل MA213

Sequences and infinite series, tests of convergence, power series, Taylor series with reminder, polar coordinates curve tracing, conic sections, angle between radius vector and tangent line, length of curve, area of region in polar coordinates. Cartesian and polar forms of curvature, functions of several variables: limits, continuity, partial derivatives, tangent plane, normal line, directional derivatives, gradient, chain rule, total differential, maxim and minima, methods of Lagrange multiplier, higher order derivatives. Integral calculus of functions of several variables, multiple integral, double and triple integrals in Cartesian, polar, cylindrical and spherical coordinates. Applications of double and triple integrals for calculating mass, area, volume, surface area, center of mass, moment of inertial, line integral, dependence on path, vector differential operators (grade, div, curl) and relative formulas. Theorem of Green, Gauss, and stokes. Fourier series, half range series.

Differential Equations الله تفاضلية MA214

Ordinary differential equation, basic concepts, separable equation, homogeneous equation, exact equation, integrating factors, linear first order equations of second order, fundamental theory of solution, solution of equations with constant coefficients, homogeneous equation. Particular solution of non-homogeneous equation, methods of undetermined coefficients, equations with constant coefficients of higher order, solution of equations with variable coefficients, method of variation of parameters, application of second order equations. Series solution of second order equation, Taylor series forbenius methods. Bassel and Legendre equation, methods of Laplace transform, system of equations, existence and uniqueness theorems for first and second order equations (statement and illustrations only). Finite difference equations, partial differential equations of first order.





1.9 المواد التخصصية (الإجبارية):

Statistics Methods المسرق احصائية CS106

Empirical distribution function. Statistical space (sample space, space of parameters), statistic. Sufficient statistic, factorization theorem. Point estimation: unbiased, consistent and efficient estimators, Rao-Cramer inequality, Rao-Blackwell theorem. Maximum-likelihood estimator and its properties. Confidence intervals. Testing of statistical hypotheses, power function, randomized test, Neyman-Pearson lemma. Parametric tests: u-, t-, F-, and chi-square tests. Non-parametric test chi-square. Multivariate normal distribution, limit distributions. Nonparametric tests Estimation and testing hypotheses in the linear model, applications of the linear model. Design of experiment. Time series analysis, trend, seasonality. Process control. maximum-likelihood estimator and likelihood ratio test, Mac queen algorithm.

Discrete Math.

CS107

Introduction and Prepositional Logic. Simplification and Inferences for Logic. Sets and Relation Venn Diagramming. Mathematical Induction. Relation associated with partial ordering. Least element and greatest element of Poset and lattices, graph theory. Advance Data Structures analysis

Combinatorial problems. Principal disjunctive normal and conjunctive normal form. Types of Functions. Introduction to Automata Theory.

Introduction to Computer2 2 مقدمة حاسوب CS103

- 1. Disciplines of Software engineering
- 2. life cycle, design methodologies of software engineering
- 3. Principles of Data Abstractions
- 4. Data types
- 5. Fundamentals of Data Structure
- 6. Fundamentals of Data base
- 7. Flowcharts
- 8. Introduction to Artificial Intelligence
- 9. Intelligence Machines and expert systems
- 10. Introduction to Theory of computation





- 11. functions and their Computation, Turing machine
- 12. A Non-computable Functions
- 13. Complexity of Problem

Fundamentals of Programming1

🛄 اساسيات برمجة 1 CS102

Basic elements of C++; C++ programs; Writing C++ program; C++ manipulators; Control structures(Condition structures); Control structures(Repetitive structures); Bifurcation of control loops; Control structures (Selection structure); Nested Control structures(Review Examples).

Visual Programming

🗓 برمجــــــة مرئيــــــة CS205

- ➤ Creating the Interface & Resizing, Moving, and Locking Controls & Variables 1-loacl variable 2- static variable& Arithmetical Operators
- **Setting Properties:**
 - 1. To set properties from the Properties window
 - 2. Setting the Icon Property
 - 3. Important points about setting up the properties:
- ➤ Writing Code and how To open the Code window & Creating First Application In Visual Basic.

Creating Event Procedures & write programs about VB & Handling some of the common controls & What Are Conditional Statements?

- ➤ Visual Basic Looping:
 - Do While/Loop
 - Do Until/Loop
 - Do /Loop While& Do /Loop Until
 - For loop
- > Arrays.
- > Function
 - The MsgBox () Function
 - The InputBox() Function
- Database Access and Management





Fundamentals of Programming2

اساسيات برمجة 2 CS104

- 1. Revision in fundamentals of programming1
 - Conditions
 - Command Structure of If Then Else, Code Blocks, Relational Operators, Assignment VS. Equality, Logical Operators, Nested IF statements.
 - Case Control Structure
 - Practice Conditions Commands:
 - o Examples using C++, Examples using C#, Example using JAVA
 - > Loops
 - Iteration Control Structures
 - While Loop Do While Loop Flag Concept -
 - For Loop Nested For Loops
 - Practice Loop Examples:
 - o Examples using C++, Examples using C#, Example using JAVA
- 2. Functions
 - Parameters and Arguments, Return Statement, Void Data Type, Standard Libraries, Practice Functions:
 - o Examples using C++, Examples using C#, Example using JAVA
- 3. Arrays
 - Arrays and Lists, Index Notations, Displaying Array members, Arrays and Functions, Math statistics with Arrays, Search Arrays, Sorting Arrays,
 - Multidimensional Arrays
 - Dynamic Arrays
 - Practice Arrays Examples:
 - o Examples using C++, Examples using C#, Example using JAVA
- 4. Strings and Files
 - Strings, String Functions, String Formatting, File Input and Output





- Loading an Array from a Text File
- Practice Strings and Files Examples:
 - o Examples using C++, Examples using C#, Example using JAVA
- 5. Object-Oriented Programming
 - Object and Classes, Encapsulation, Inheritance and Polymorphism
 - Practice OOP Examples:
 - o Examples using C++, Examples using C#, Example using JAVA.

Logic Gates(Introducing basic gates (AND, OR, NOT, NAND, NOR, XOR)- Symbolic representation and truth table- Boolean algebra- Construction logic circuits from logic function Deriving the function from the logic circuit.- Simplification of function by the use of Boolean algebra.- Simplification by use of Karnough map. Drawing logic circuits after simplification - Truth table construction from logic function & from logic circuit- Min and Max terms- Sum of products- Product of sums)- *Combinational Logic*(Flip flops- Sr, Jk, D types,- State table- State wave- Half adder- Full adder- Half subtracted- Multiplexer- Encoder- Decoder- Counters-Asynchronous- Synchronous- Shift registers)-Introduction to digital Computer units Design:(Microprocessor.- Memory organization.-I/O channels).

Technical English انجلي زي تقنوي تق

A general competency in the English language is a prerequisite of this course. Its main emphasis is an on-teaching student reading skills such as locating and interpreting information. Finding the main idea of a text and distinguishing the main ideas from the supporting details and selecting important or relevant points to summarize an idea. The overall emphasis of the course will be reading with understanding of complete science related books and articles. In the emphasis in the previous paper is on reception the objective of the present paper is on expression. This course envisages to train the students in special language skills connected to computer science, use of transitional markers impersonal passives, and other such syntactical statements. Student is expected to express to is ideas in- coherent and communicable English, Revision & discussion.





This course provides a methodical approach to developing computer systems including feasibility study, systems planning, analysis, design, testing, implementation and software maintenance. Emphasis is on the strategies and techniques of systems analysis and design for producing logical methodologies for dealing with complexity in the development of information systems. The course includes the Waterfall model (The System Development Life Cycle), system analysis and design techniques (Process Modeling (DFDs), Logical Modeling (decision tree, decision table, structured English), Data Modeling.

Automata Theory يظريــــة احتســـابية CS204

- 1. Definition of finite automata
- 2. Formal and informal languages
- 3. Classification of finite automation definable languages
- 4. Operation on languages
- 5. Regular set and expression
- 6. Convert regular to finite automata machine
- 7. Nondeterministic finite automata
- 8. Convert Nondeterministic to deterministic
- 9. Transition map for deterministic finite automata
- 10. Sequential machines with output
- 11. Construction rules
- 12. Grammar.

- 1. Importance of the data structure used to efficiency of the resulting system and implementation
- 2. How to measure the effectiveness of the used data structures in terms of memory consumption and the speed resulting algorithm
- 3. The simplest data structures (arrays) one and multi-dimensional





- 4. How to computer the address of array cells
- 5. Record of different data type field
- 6. Array of records
- 7. Introduction to stacks and application
- 8. Linked lists and implantation with pointer and dynamic memory
- 9. Advantage and disadvantage of linked list
- 10. Charters string and representation techniques
- 11. Standard function in their record.

- 1. Introduction /System tools/System Information
- 2. Data Representation (Negative numbers and Real Numbers)/System Restore
- 3. Data Representation (Real umbers)/Tutorials/Disk defragmentation Backup and
- 4. Computer Structure/ Disk cleanup, security center
- 5. CPU/ and Control panel
- 6. Cache memory/ Service tools and Admin tools
- 7. Cache memory Mapping/problems/Tutorials/ System hardware scanning
- 8. Internal memory/ BIOS Settings
- 9. External memory Safe mode operation
- 10. Input/Output Device Addressing/ Memory test from BIOS
- 11. Input/Output Interrupts and DMA/ Hardware Identification
- 12. Instruction sets and Instruction Addressing/CPU Internal Components
- 13. Operating system support.
- 14. Parallel Processing

Computer Graphics وميات CS209

- 1. Architecture and implementation of displayed interaction of devices.
- 2. Functional capabilities of graphic implementation of graphic package.





- 3. DDA line drawing algorithm
- 4. Bresenham's line drawing algorithm
- 5. Midpoint Circle drawing algorithm
- 6. 2D transformations
- 7. 3D transformations
- 8. 2D viewing
- 9. Windowing and Clipping
- 10. Hidden surface and edges removal algorithms
- 11. Introduction to three Dimension viewing.

- Data Structure2 2 2 هياك ل بيانات ات 2 CS208
- Queues and their applications, with examples from the PC environment
- > The algorithms used for implementing circular queues
- Non-linear data structures, like graphs history of the graph theory
- Properties and characteristics of graphs and examples of their applications
- > Tree representation techniques in memory
- > Trees properties, and storage techniques
- ➤ Binary tree traversal
- > Introduction to recursive programming with an example of insertion sort into a binary tree
- > printing the contents of the tree in ascending order
- ➤ Introduction to sorting methods
- Revision & discussion

Database1 1 قواعد بیانـات 1 CS211

- 1. Fundamentals of Database Systems
- 2. Database System Concepts and Architecture





- 3. Data Modeling Using the Entity-Relationship (ER) Model
- 4. Entity-Relationship to Relational Mapping
- 5. Data Modeling Using the Entity-Relationship (ER) Model
- 6. Relationship Constraints, Participation Constraints and Existence Dependencies
- 7. Refine the ER Design for COMPANY Database
- 8. Entity-Relationship to Relational Mapping
- 9. Entity Relationship Diagram

Practical Part:

- 10. Practical examples in designing database
- 11. Labs tutorial on database relationship
- 12. Using MySQL: Creating Tables of students' database
- 13. Labs tutorial on database relationship

Compiler Design تصدیم مترجہات CS210

- 1. Introduction to Compiler and Types of compiler. Perfect translation code.
- 2. Over view and refreshing for programming with files. Examples of translating some source program segments to object code. Representation of compiler by using "C" notation
- 3. Explain the relating (important options of compiler). "Compiling and translating options"
- 4. Phases of a compiler
 - Lexical Analysis
 - Syntax Analysis
- 5. Design small compile program to read input file and recognize the keyword tokens.
- 6. Semantic Analysis.
- 7. Symbol table management
- 8. Error Handler
- 9. Continue with: Design small compile program to read input file and recognize the keyword tokens, Begin the creation of symbol table "to store identifies"
- 10. Intermediate code generation
- 11. Code optimization (Global optimization, .Local optimization





- 12. Design small compile program to read input file and recognize the keyword, identifies, constant tokens.
- 13. Code generation

Practical Part:

- Example for the complier operations that must be done to translate specific source language statements. Implementation of Lexical Analysis Syntax Analysis
- -Compiler implementation techniques (Bootstrapping, Cross Compiling)
- -Compiling to Intermediate form (P code).

Implementation of Lexical Analysis Syntax Analysis

- Lexical Tokens.
- -Implementation of FSM in Lexical analysis.
- Design FSM for the lexical analysis phase.
- Implementation of FSM for recognize the keyword, identifies, constant tokens.

Action of FSM.

- Create different types of symbol table.
- Design FSM with action to read numeric string and convert it to appropriate internal numeric format Continue with Implementation of FSM for recognize the keyword, identifies, constant tokens.
- Lexical table (creation of symbol table) -
- Sequential search, Binary search, Hash table.

Assembly Language الغالمة تجميل على CS301

Overview of 16-bit Microprocessor 8086, 8088, 80286). Introducing assembly language. Compare assembly with H.L. languages. Review of numbering systems, Memory segmentation, Registers

Logical and physical addresses (Addressing modes). Assembly language instructions (Data transfer). Assembly program structures. Debugging programs. Variables, labels, Arithmetic, logic operations and flags operations, bit manipulation, string manipulation, Control transfer, Processor transfer. Interrupts, Procedures and macros.

Computer Networks وب المستوب CS305

- 1. A Communication Model
- 2. Simplified Communication Model. Simplified Network Model.





- 3. Switched Networks
- 4. Network Components. Networks Classification.
- 5. Networks Classified by Topology.
- 6. Networks Classified by Geography LAN MAN WAN
- 7. Networks Classification by Tramission Technology. Switching Networks
- 8. Networks Classification by Switching strategies
- 9. OSI Reference model
- 10. Devices used in Networking
- 11. Relation to Internet Model
- 12. Categories of Media
- 13. Circuit switched Networking. Packet Switched Networking.
- 14. External Virtual Circuit. Flow Control.

Operating Systems يَظُ مِ تَثُمُ عَلِيلُ CS304

- 1. Software organization
- 2. Translating, linking and loading
- 3. Control programmers for batch processing, time sharing and real time application
- 4. Multiprogramming and multiprocessing
- 5. Addressing ,paging and memory management
- 6. Fill system.
- 7. Protection, review of grammars and language,
- 8. Lexical and syntax analysis, top down and bottom up
- 9. Code generation ,and optimization tables and organization
- 10. Computer complier
- 11. Control of parallel input-output processing
- 12. Detailed analysis of small operating system





- 1. Introduction of Object-Oriented Programming (OOP)
- 2. Classes, Objects & Construction Functions
- 3. OOP Concepts
- 4. Inheritance
- 5. Method overloading
- 6. Method Overriding
- 7. Polymorphism
- 8. Fundamentals of abstraction
- 9. Encapsulation mechanisms in OOP
- 10. Abstract class
- 11. Interface
- 12. Object oriented design methodology.

Database2 2 يات بيات ات CS303

- 1. Schemas versus Instances; Conceptual design; ;Logical design; Practical examples in designing database; Database Relationship practical examples in designing database (Course Project); Entity Relationship Diagram practical examples in designing database (Course Project); Tutorial on database relationship; database (Review and Evaluation Course Project); Functional Dependencies; SQL: Creating Tables of students' database; 1st, 2nd and 3rd Normal form;
- 2. Describe the concept of Distributed Database.
- 3. Describe Distributed Database architectures.
- 4. The concept of Distributed Database.
- 5. Distributed Database architectures.





- 6. Describe the concept of Client/server database systems.
- 7. Describe it's architectures
- 8. Client / Server database system.
 - Describe deductive database model.
 - Introduce deductive database system architectures
 - Describe query evaluation and constraints
- 9. Deductive database model.
 - Deductive database system architectures
 - Query evaluation and constraints
- 10. Describe Multimedia Databases concepts.
 - Discuss Multimedia database issues

*Practical Part:

SQL: Creating Tables of students'

SQL: Creating the relations between table;

SQL: Insert Record in table.

SQL: Delete Table and Database.

Numerical Methods هديــــــة CS306

- 1. Interpolation polynomials: difference tables & errors effects
- 2. Interpolation polynomials & applications
- 3. Symbolic derivations
- 4. Inverse interpolation in 2- Dimensions
- 5. Numerical differentiation's:1st & higher derivatives from interpolation polynomials
- 6. Extrapolation Techniques ,accuracy of derivatives
- 7. Numerical integration: newton cotes integration formulas
- 8. Methods of undetermined coefficients, multiple integrals
- 9. Errors in numerical integration





- 10. Solution of nonlinear equations: methods of halving ans linear interpolations
- 11. Iterative methods
- 12. Errors discussion

Introduction to Web-programming, web-designing, WWW, Web-servers, Website and HTTP; Working with Basic and various text styling tags; Designing tables in Web pages (Simple and Complex); Working with Images and images in table; Web page linking(External and Internal) linking with image; Designing Forms in web page; Frames (Simple and Complex); Introduction to JavaScript, Variables in JavaScript and objects in JavaScript; Working with String functions and Date functions; Using Control structures and working with function; Validation using JavaScript Pop-up boxes (prompt, alert, confirm) & Form; Introduction to Web-programming, web-designing, WWW, Web-servers, Website and HTTP.

Advanced Internet Programming برمجـــة انترنـــت متقـــدم CS313

Fundamentals of PHP; Arrays in PHP; Forms in PHP; Passing Variables with Data between Pages; Functions in PHP; PHP Built-in Function; PHP & Mysql; PHP File Handling; PHP Cookies & Sessions; PHP Classes/Objects.

Artificial Intelligent 1و نکستاء اصطناعي 1 CS308

This course is an introductory course to artificial intelligence. The goal of this course is to provide students with the underlying principle of the artificial intelligence and soft computing paradigms with their advantages over traditional computing. Topics to be covered will include: Introduction to Intelligent Systems: Tools, Techniques and Applications; Expert Systems; Fuzzy





Systems; Artificial Neural Networks; Genetic Algorithms; Case-based Reasoning; Data Mining; Intelligent Software Agents; Language Technology. Mini Project.

Advanced Artificial Intelligent نكساء اصطناعي متقدم CS408

A advance approach for artificial intelligence techniques, Natural Language, Introduction to Fuzzy Language, Natural Language Processing, Python Language, Rule based Expert System. Introduction to Fuzzy Language, Machine Learning, Neural Network, Entropy Uncertainty Factors and Bayesian Reasoning.

Software Engineering المندسة برمجيات CS309

Introduction to Software Engineering, Design strategies, System specification, Projects estimation, DFD, Costing and planning, Project control development, Programming Testing and debugging, Validation and certification, Evaluation and measurements, Maintenance and modification, Reverse Engineering, Refactoring.

Operations Research بحسوت عمليات CS310

- 1. Construction of liner programming problem.
- 2. Production planning.
- 3. Transporting system.
- 4. Graphical method's for solving two and three dimensional liner programming.
- 5. Simplex methods.
- 6. Computer application of simplex methods.
- 7. The routs scheduling problem.
- 8. Minimal spanning trees.
- 9. Shortest route problems.
- 10. Formalization of network models the maximum flow problem.
- 11. Construction of mathematical models and algorithm.

Research Methods البحث العلم ي CS311

[. مقدمة عن الفكر والبحث:

• مفهوم الفكر وأساليبه





- المعرفة والعلم
- مدخل في البحث العلمي ومشاريع التخرج
- شروط البحث العلمي والناجح ومشاريع التخرج
 - التعريف بالنظم المكتبية والخدمات المكتبية
 - . طرق ومناهج ألبحث والمشاريع العلمية
 - 4. مراحل اعداد البحث ومشاريع التخرج
 - 5. المجتمع الإحصائي في البحوث والمشاريع
 - 6. عمليات جمع وتصنيف وتحليل المعلومات
 - 1. اختبار الفرضيات في البحث والمشاريع
 - 8. أنواع وخصائص التقارير العلمية والعملية
- 9. متطلبات كتابة التقارير والبحوث العلمية ومشاريع التخرج

Image Processing

🛄 معالجـــات صــورية CS402

Introduce the fundamentals of digital image processing and pattern analysis, Specific topics include grey-level histograms, Algebraic and geometric operations on images, Linear system theory, Fourier transforms, Filter design, Noise, Wavelets, Segmentation, Image compression and pattern analysis, Processing of color images.

Security Concepts guidelines, Information Security, vulnerabilities, Security Countermeasures, Security threats, attacks, malware Definition and functions, malware protection worms, virus security policy, access control, Encryption and decryption. Encryptions techniques, stream cipher, block cipher Public key cryptography (example an algorithm). private key cryptography (example an algorithm). Authentication, authorization, Hacking, Ethical hackers, white and red hat good password policy Internet security, Cyber Security Principles network security, firewall. Cryptographic protocols.





Simulation

CS404

- 1. Introduction of context-aware systems: types of context ,modeling
- 2. Design principles of CA systems and issue to consider when building CA system
- 3. Introduction to CCA: related process calculi and main features of CCA
- 4. Syntax and semantics of CCA and ambient
- 5. Mobility and communication primitives
- 6. Process abstraction and context-guarded capabilities
- 7. Context model for CCA process
- 8. Algebraic semantics of context:
 - Spatial reduction relation
 - Spatial reduction reflexive and transitive closure
- 9. Syntax and semantics of context expressions
- 10. Formalizing common context predicates in CCA
- 11. Context-guarded capability revisited

Algorithms Design تحليك وتصميم خوارزميات CS312

Introduction about algorithms –criteria of analyzing algorithm-Greatest common divers (GCD) . Time complexity- asymptotic natation

- 1. asymptotic natation
- 2. fibonacci number-mathematical induction

Recurrence(substitution-recursion tree –master method

Sorting problem analysis:

1. (Bubble-selection-insertion) algorithm

Sorting problem:

2. quick sort-merge

Searching algorithm:

- 1. linear search
- 2. binary search

Shortest path algorithm (DIJEKSTRA Algorithm++-

String matching algorithm(Brute Force- Boyer Moore) algorithm

Minimum spanning tree algorithm(MST) Prom's algorithm-Kruskal algorithm; Combination problems.





Data Mining تنقی ب بیان ات CS409

Origins of Data Mining; Types of Data; Classification: Basic Concepts and Techniques; Model of Overfitting; Nearest Neighbor Classifiers; Bayes Classifier; Association Analysis: Basic Concepts

Association Rules Mining; Cluster Analysis: Basic Concepts and Algorithms; Weka Application Program.

Java Programming البرمجيات جافيا CS417

- 1. Graphical user Interface Components (Part I)
- 2. Graphical user Interface Components (Part II)
- 3. Applications for GUI
- 4. Event Handling (part I)
- 5. Event Handling (part II)
- 6. Working with GUI & Event Handling
- 7. Java Applet
- 8. Using of JOptionPane Class
- 9. Graphical Objects
- 10. Exception Handling
- 11. Basic File Handling using java.io package
- 12. Java Collections.

This course is intended to show students (with Java Programming background) how to build real-world and fun mobile apps using the new Android SDK 4 (Ice Cream Sandwich), which unifies Gingerbread for smartphones. Exploring Android's core building blocks and APIs in depth and learning how to create compelling apps that work on a full range of Android devices is the main objective of the course. The course also covers sensors, Maps, alarms, native development, multi-touch screen, 2D graphics, and many other topics.





CS106 Statistics Methods 🕮 طرق احصائية

Sampling Random, non-random sampling. Simple random sample, stratified and cluster sampling. Multistage sampling. Probability distributions used in statistics (hypergeometric, binomial, Poisson-, uniform, exponential, normal, etc.). Most important parameters of distributions. Statistical sequences, cumulated frequency distribution and sequence of totals. Statistical tables and their classifications. Distributions with one or more modes., empirical distribution function, frequency total. Correlation. Testing of hypotheses. Parametric tests (u-, t-, F-, and chi-square tests). Non-parametric tests (chi-square tests for goodness-of-fit, independence and homogeneity, binomial tests). Algebra of events

Project روع تخـــرج CS403

اختيار فكرة المشروع واعداد المقرح، عرض المقترح امام لجنة التقييم، إعادة اعداد المقترح على ضوء ملاحظات لجنة التقييم، تنفيذ مرحلة تجميع المعلومات، تنفيذ وإنجاز مرحلة التحليل، تنفيذ وإنجاز مرحلة التصميم، عرض المراحل الثلاثة المنجزة على لحنة التقييم، انهاء مرحلة التصميم ومراجعتها، المنجزة على لحنة التقييم، مراجعة المراحل الثلاثة الأول على ضوء ملاحظات لحنة التقييم، انهاء مرحلة التقييم، النهائي البدء في مرحلة الكتابة لوثيقة المشروع، التقييم النهائي المشروع: (عرض المشروع امام اللجنة وتقييم أداء كل عضو في فريق العمل).

يعتمــــد: يعتمــــد:

د. ابوعجیلة مصباح موسی أ. د. عبدالله سالم رضوان





عميد كلية العلوم

رئيس قسم الحاسوب

